

UMSC Challenge Cup tournament

Tournament Rules

Version 1-2011

Introduction

The objective of our tournament is to promote the game of soccer through sportsmanship, fair play and quality competition. The rules are intended to support the objective; however, all rules have their limitations and every participant, whether player or official is expected to act in a manner that brings credit to the game. Doing so will add to the enjoyment by everyone.

The **UMSC Challenge Cup tournament** is sponsored by the Unionville-Milliken Soccer Club and is conducted under the Ontario Soccer Association (OSA) Tournament Rules supplemented by the following:

1/Eligibility

- ❖ All participating teams **MUST** be currently registered with their provincial, state or national association. All teams from outside York Region must present an authorized travel permit from their governing body. Participating teams are required to complete the team roster as provided.
- ❖ Approved player cards, complete with photograph, are to be presented to the Tournament Committee at registration. Registration will be held at the UMSC Club House on June 3 between 4 PM and 9PM. All teams are expected to register during this time. Registration will not be accepted the next day unless authorized by the Tournament Director.
- ❖ Field convenors are appointed by the tournament committee and are on duty near each game location. They are responsible for checking players' cards and team rosters and provide assistance as required.
- ❖ Teams must check in with the convenor at least 30 minutes prior to the start of each game. Player cards must be available at each game. In the event of a dispute concerning player eligibility the Tournament Committee's decision shall be final.
- ❖ The Committee and Host Club will not be held liable for any injury to any participants in this tournament on or off the fields.
- ❖ The Tournament Committee and its Sponsors cannot, in any way, be held responsible for object(s) stolen or lost or for injuries incurred during the tournament.

2/Roster and Schedules

- ❖ Full Field Team rosters will be limited to eighteen (18) players and Mini-Team rosters will be limited to fourteen (14) players.
- ❖ Mini-teams are the Under 8, Under 9 and Under 10 levels.
- ❖ Mini-teams play 7 aside and U11 and up play 11 aside.
- ❖ The team may register up to three (3) players who normally play on a lower level team in the same club. Each player must have an appropriate player registration card or registered player book. A player cannot play for more than one team registered to play in the tournament.
- ❖ Once a team is registered and the team roster is completed and approved, no additions will be allowed to the team roster.
- ❖ Only persons on the game sheet shall be allowed on or at the team benches.
- ❖ All teams shall be assigned to our standard schedules using a random draw. Teams from the same club shall be separated wherever possible. The Tournament Committee reserves the right to seed teams to balance groups.

3/Inclement Weather

In the event of inclement weather such as thunderstorms, continual rain, poor field condition etc., the Tournament Committee will have the authority to change games such as:

- Change the duration of games
- Relocate/reschedule games

- Cancel any games in the qualifying rounds which would have no bearing in deciding a division winner
- Games terminated after the 1st half shall be considered completed and the scores will stand.

If a game is stopped because of inclement weather and is not restarted within half an hour, **a team official from both teams must report to Tournament Headquarter for further instructions.** If a team official does not report within one hour of the time the game was halted, then they will be deemed to have forfeited the game.

4/Conduct

- ❖ The Tournament Committee relies upon the coaches and team officials to set an example of conduct and sportsmanship and to exercise all necessary control over their players and spectators.
- ❖ Any inappropriate behaviour by players, team officials or team supporters on or off the field (i.e. abusive language, swearing, disrespectful conduct, etc.) will not be tolerated and will be dealt with as a serious offence which may result in disciplinary action, including immediate dismissal from the game and/or tournament.

5/Forfeits

- ❖ If a team is unable to field seven (7) players, five (5) for mini-teams, ten (10) minutes after the scheduled starting time, the game shall be forfeited, unless the offending team is able to present an explanation that the Tournament Committee, in its sole judgement, accepts as reasonable for its late arrival.
- ❖ Should the Tournament Committee decide to reschedule a game, both teams shall present themselves for and play the game, at the field and time decided by the Tournament Committee.
- ❖ The forfeited game will be recorded as a 2-0 victory/loss.
- ❖ If a team forfeits its last game of a round-robin series their opponents will receive a 2-0 victory and three points and it will be assumed that the team abandoned the tournament. The offending team shall also be assessed a \$100.00 fine. The offending team's club and the OSA will be notified of the incident. The Tournament Committee may take further disciplinary action if deemed necessary.

6/Tournament Standings

- ❖ The round-robin standings will be determined by the following criteria:

Points awarded:	Win	3 points
	Tie	1 point
	Loss	0 points

- ❖ If, at the end of the round-robin series, there is a tie, the winning teams will be identified according to the following:
 - 1) The winner of the game between the two teams,
 - 2) The team with the most wins in the preliminary round by the tied teams,
 - 3) The team with the best goal differential, (goals for minus goals against) with a maximum of five (5) goals per game,
 - 4) The team with the least goals against,
 - 5) The team with the most goals for,
 - 6) Penalty kicks as follows:
 - a) Five penalty kicks by five different players of each team. One team via coin toss will be designated to kick first. The team with the most penalty goals will be declared the winner of the match.
 - b) If still tied after the first five penalty kicks, single, alternating penalty kicks by the balance of the players on the field until an outcome is decided.**Note:** Only players on the field of play at the end of the game are eligible to take penalty kicks.
- ❖ If, at the end of a preliminary round of games with an "odd" number of teams playing, there is a tie after their second game, the above criteria shall apply to determine the positions of the teams for the third game. The coaches may agree to the toss of a coin in lieu of

Rule 6-6. The coin toss must be supervised by the Tournament Committee.

- ❖ In the event that more than two teams are tied after the round robin play, the above rules will be adhered to in order, and without interruption until one team remains. Rule 6-1 will be skipped if more than two teams are tied or if all tied teams have not played the same teams. (For example, three teams are tied and rule 6-3 eliminates one of the three teams, the process continues through 6-4 etc. until the next team is eliminated.)
- ❖ To determine who will play a wildcard game the tournament committee will use its own discretion based on points from the last 3 games played to determine the team positions unless the schedule itself describes the specifics of the selection process.

7/Duration of Games

- ❖ Duration of all round robin, quarter-final, semi-final and final games will be indicated on the individual age division schedules.
- ❖ In all games, each team shall be entitled to a five (5) minute rest at half time.
- ❖ Should any of the quarter-final, semi-final or final games end in a tie at the end of regulation time the game shall be decided by penalty kicks taken in accordance with the regulations laid out by OSA rule 6.6.
- ❖ Teams may not exceed the permitted time limit per day:
 - U10 and below – 120 minutes per day
 - U10 to U14 – 150 minutes per day
 - U15 and above – 180 minutes per day

8/Substitutions

- ❖ Substitutions shall be allowed at the following times, with the approval of the referee:
 - 1) On goal kicks,
 - 2) After a goal has been scored,
 - 3) At the beginning of the second half,
 - 4) On a team's own throw-ins,
 - 5) In extra time, at the start of each overtime period.
- ❖ In the event of injury, substitution will be allowed with the permission of the referee for the injured player only.
- ❖ In mini-soccer (7 a side) substitutions are also allowed at all throw-ins. The referee has the right to disallow any substitution if, in his sole opinion, a team is attempting to waste time.
- ❖ No substitution shall be allowed for any player ejected from the game by the referee.

9/Position of Teams

- ❖ Teams (players and coaches) will take up position on opposite sides of the field from the spectators wherever possible. All players and coaches shall restrict their movements to an area along each touchline and on their respective side of the centre line. All players, coaches and spectators will remain back two metres from the touchline and shall not extend beyond field restrictions.

10/Playing Equipment

- ❖ Each team should have two sets of different coloured jerseys. In the event of a conflict of jersey colours, the home team will be required to change. The home team will be the first team shown on the game schedule.
- ❖ The goaltender's jerseys must be distinct in colour from those of his/her team and the opposing team.
- ❖ All players must wear shin guards during the game and in pre-game warm-ups.
- ❖ The home team shall be responsible for supplying the completed game sheet to the referee or convenor prior to the start of the game as well as a suitable game ball if required to do so.

11/Assistant Referees

- ❖ If official assistant referees are not provided in round-robin, quarter-final or semi-final games, then each team will be required to provide one assistant referee who is not a team official and who is acceptable to the referee should one be requested. Assistant referees will be provided by the tournament for some round-robin, quarter-final, semi-final and all final games.

12/Mini-Field Rules

OSA Mini Soccer rules will apply, with the following exceptions:

- ❖ There is no offside in the game.
- ❖ All free kicks are indirect other than penalty kicks. However infractions committed inside the penalty area by the defending team will result in a penalty kick from a distance of 8 yards and equidistant from the goal posts.
- ❖ A goal may not be scored from a kick off.
- ❖ Throw-ins will be used rather than kick-ins.

13/Cautions/Ejections

- ❖ Cautions/Yellow Cards – If a player receives two (2) yellow cards in one game or three (3) yellow cards during the tournament an automatic one (1) game suspension shall be invoked against the offending individual. Upon review of the incident reports, if the Discipline Committee deems the offences to be of a serious nature, a discipline hearing may be required and the offending individual will be notified to attend prior to re-commencement of play in the tournament.
- ❖ Ejections/Red Cards – If a player is ejected from a game, an automatic one (1) game suspension shall be invoked against the offending individual. The offending player MUST report for a discipline hearing at the tournament headquarters prior to the team's next scheduled game.
- ❖ Any coach or team official ejected from the field must appear before the Discipline Committee at the Tournament Headquarters prior to the start of that team's next game. The teams are responsible for the behaviour of their parents and supporters and inappropriate behaviour will result in disciplinary action against the team and its officials including but not limited to immediate dismissal from the game and/or tournament.
- ❖ The referee's jurisdiction regarding cautions and ejections shall be extended to cover all team officials and spectators.
- ❖ The referee's decision in matters concerning application of the Laws of the Game and the decisions of the Tournament Committee regarding conduct of the tournament and application of disciplinary matters shall be final.

14/Protests

- ❖ The decisions of the Referee's, including time keeping, are final and cannot be protested or disputed.
- ❖ In the case of a dispute, other than the decision of a referee, a protest must be submitted in writing to the Tournament Chairperson or his/her designated representative at the Tournament Headquarters within one hour of the end of the game to which the protests relates. A protest fee of \$100.00 cash must accompany the written protest. Only if the protest is upheld will the fee be refunded.
- ❖ The decision of the Tournament Committee regarding protests shall be final. Decisions can only be appealed in accordance with OSA Policy.
- ❖ The Tournament Committee reserves the right to decide on all matters pertaining to the tournament and its interpretation of the rules and all other tournament documentation is final.

15/General

- ❖ The tournament Committee will not be responsible for any expenses incurred by a team if the tournament is cancelled in whole or in part. The Tournament Committee reserves the right to decide on all matters pertaining to the tournament including the interpretation of the rules.